

City of Muskegon
City Commission Worksession
February 7, 2011
City Commission Chambers
5:30 PM

MINUTES

2011-07

Present: Commissioners Gawron, Shepherd, Spataro, Wierengo, Wisneski, and Carter.

Absent: Mayor Warmington (excused).

City-GVSU Joint Permit-Offshore Buoy Project.

Arn Boezaart, Director GVSU/MAREC, explained that in order to place a research buoy in Lake Michigan, GVSU/MAREC has requested that the City of Muskegon officially apply for a permit with the U.S. Army Corps of Engineers and the Michigan Department of Environmental Quality Water Programs. GVSU/MAREC is unable to apply directly since the applicant must be a riparian owner on the Lake Michigan waterfront. However, all application costs and staff time needed to submit the permit will be absorbed by GVSU/MAREC. Since the City of Muskegon and MAREC have formed a successful partnership, it is requested that this request be approved.

Motion by Commissioner Shepherd, second by Commissioner Wierengo to accept the recommendation from staff to participate with GVSU/MAREC in submitting an application to the U.S. Army Corps of Engineers and the MDEQ Water Programs to allow for an offshore buoy to conduct wind assessment research on Lake Michigan.

ROLL VOTE: Ayes: Shepherd, Spataro, Wierengo, Wisneski, Carter, and Gawron

Nays: None

MOTION PASSES

Discussion on Plowing of Alleys.

There are 300 miles of streets in the City. We attempt to accommodate all of our citizen's. The alleys are plowed by request and those requests have increased. We do accommodate the property owners by allowing parking on the terrace during the winter snow months. It was asked if the 2-6 a.m. parking ban is necessary. In reply it was stated that it gives the plow trucks an advantage by having no cars on the street and also the cars will not have snow plowed around them and possible damage done to the vehicles.

Adjournment

Motion by Commissioner Carter, seconded by Commissioner Shepherd to adjourn at 5:58 p.m.

MOTION PASSES

**Ann Marie Becker, MMC
City Clerk**